Nono's Magic General Shop Soundtrack Crack Folder Download



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About This Content

Nono's magic general shop Original Soundtrack. 24 tracks(MP3 format)

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Title: Nono's magic general shop Soundtrack Genre: Casual, Indie, RPG, Simulation, Strategy

Developer: Inu to Neko Franchise: 222222222

Release Date: 2 Oct, 2018

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English







Basically a walking simulator with a bunch of random quotes thrown.. So FRUUUSTRATING! Mainly because it has so much potential, however many key things about the game is broken or lacking.

I've had several crashes, no native joystick\gamepad support, alt-tab during a game over causes issues on comming back. The AI on normal is absurdly easy then becomes absurdly difficult (may be on my part, however good old google fails to bring up much on strategies or information on the game other than old hype and reviews), buttons fail to respond when many things are going on concurrently.

Aside from all the complaning its' the basis of a really GREAT game, and that's really just a shame. The music, and voice acting are confusingly lightyears more polished than the rest of the gameplay & art.

I wish I could give this game a YesVNo recommendation, No to the game, yes to the ideas and concepts it has.. Solid puzzle game. Prize is a little high for the playtime.

7V10. SOUND effects are bad game is kinda boring. Im really digging this demo of Mass Effect Andromeda

On a more serious note, this is just another generic rpgmaker asset ridden game.

I can understand that the intent for this game was to promote awareness for attention deficit disorder, but that doesnt cut it. Its supossed to be a game, but it feels more like some sort of psa drag.

And sweet moist Vishnu, crashes are so frequent that it makes me think im playing Princess Dianna Simulator By the way, is it REALLY necessary to fill the screen the Autism awareness puzzle logo? We know we are playing an autism related game but i find it the usage of this icon as fx to be **OVERKILL**

A story about a boy and his shadow, this game makes it's players totally immersed in everything that's going on. The puzzles are actually a little tricky at times and are a lot of fun to solve. I find myself being connected to the other player on a different level, since everything depends on total co-operation, and because you always have to be close to eachother, or you die. And the way the game looks is really charming in it's own kind of way!

I recommend this game to anyone out there that needs something to play locally, since you can beat it in a single session. I also joined a couple buddies to play through this game at Gigacon 2014, and i had a lot of time to observe it. We beat it in a single sitting, for about 3-4 hours, and we had an absolute blast. It had a really artistic feel and is something i have been looking for for a while.. Played this with my 6 year old nephew and he loved it! Particularly when we didn't get the fuel mixtures quite right and our rockets exploded. It's certianly a fun way to start talking about food with your kids, and manages to remain a game that's a lot of fun to play while also introducting them to some more advanced vocabulary around healthy eating and nutrition. Looking forward to future updates.. I wouldnt trust these wizards with a watchtower yet, they havent graduated.. I LOVE this game so far, I agree with the frequent suggestions by other people. Add a torso and despawn pucks. Also id love to be able to hit the puck away with my stick once its on the ground but atm the stick just goes through it.. Lots of solid and fun characters, powerful PVP ready moves for your cac, fun new outfits. Great stuff. definetly worth the money. Thanks for supporting the game even after a year Dimps. Even though you did deliver to PC abit late it was worth the wait.

Tapion blew me away with how awesome he is.

Android 13 is a powerful strike character.

Dabura is fast as fluff.

and Buuhan, despite being a bit lackluster, is still really solid and interesting to play.

Can't wait for the next pack. This is loads of fun with lots of fresh, interesting moves and characters to play with. All the harsh critisism is nothing compared to how great this DLC actually is.. Every bit of its wonderful uniqueness is best experienced through a youtube let's play.

Unless uniqueness is truly of paramount importance to your enjoyment of a game, don't buy this. I desperatately tried to enjoy it and despite a very intriguing and promising tone and intro, I was left with nothing but an extremely frustrating trial-and-error.

I have an immense enjoyment of old-fashioned difficulty. This is not that,

I spent an hour trying to navigate samey labrynths only to be two-shot staggered and killed by enemies whose level design. stealth, and immense agro range made them nigh-unknowable.

This is a wonderful game that refuses to be played. If you have money, time, and a lot of patience to spare, by all means play this: it really is a breath of fresh air. And if that's for you then great! You might actually really like this game!

Unfortunately for the rest of us it's more of a breath of fresh fart.. While a few of these tracks are pretty cool, most of these sound less like chiptunes and more like weak, and sometimes even sloppy Fruity Loops Techno. I feel like I was kinda cheated since I could find NO preview of the music and had to buy it to hear it and decide if I actually could use it, which I can't. Just because you use one or two retro-esque sounds on a track doesn't automatically make it a chiptune. If this pack was more properly advertised, I might be less inclined to leave a bad review, but just being "retro-inspired" ain't worth to me right now. Shame though, the SFX included is the one thing that might stop me from getting a refund because they actually sound at least passibly "retro" and fit with my 8bit graphics... but over all I'm left cold.. This game is an amazing experience. The art, the music, the story, everything was superb. It's perfect if you have an hour to kill and want to relax and enjoy this mysterious and gorgeous world.. So this DLC introduces China as an off-map entity which you can ally with or war with. Being in the good graces of the Emperor grants you bonuses you can request, such as wives, scholars, generals, artifacts, etc. It also introduces the ability to write books, which function as artifacts to give your characters a boost. There are new Casus Bellis as well, giving you more ways to go to war.

As for whether or not it's a worth-it DLC, I'd say get it if you play on the eastern side of the map (In the Indian Subcontinent, Eurasian Steppe, or parts of Eastern Russia) as the whole China mechanic has a diplomatic range, and you're not doing to do much interacting if you're in, say, France or England. Not recommended specially for newbies. Highly Pay to win.

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